

Bezpečné cesty - VR chodec - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated
1388	Bug	Resolved	Normal	Sanitka neblika	Lukáš Jindra	11/18/2020 04:13 PM
1387	Bug	Resolved	Normal	hlasitost komentaru	Tomáš Pán	12/09/2020 01:54 PM
1386	Feature	New	Normal	Rezim bez VR - forky	Radek Tesař	11/18/2020 02:00 PM
1385	Bug	Resolved	Normal	Po silnici	Radek Tesař	11/16/2020 04:12 PM
1384	Bug	Resolved	Normal	Prechod pro chodce	Lukáš Jindra	11/16/2020 01:59 PM
1333	Bug	Resolved	Normal	Obecne - Z-Fighting - prelevani grafiky	Pavel Stupka	11/18/2020 03:51 PM
1332	Bug	Resolved	Normal	Pořadí kapitol - navaznost na Prechazeni po silnici		11/09/2020 11:19 AM
1331	Bug	Resolved	Normal	Pořadí kapitol	Radek Tesař	11/04/2020 12:02 PM
1330	Bug	Resolved	Normal	Pořadí kapitol	Radek Tesař	11/04/2020 11:51 AM
1328	Bug	Resolved	Normal	LevelViditelnost - grafika	Tomáš Pán	11/09/2020 09:43 AM
1327	Bug	Resolved	Normal	LevelViditelnost - tretí dvojice chodcu	Tomáš Pán	11/09/2020 01:04 PM
1326	Bug	Resolved	Normal	LevelViditelnost - druha dvojice chodcu	Radek Tesař	11/04/2020 02:50 PM
1325	Bug	Resolved	Normal	LevelSilnice - cast u tunelu	Radek Tesař	11/04/2020 11:25 AM
1324	Bug	Resolved	Normal	LevelSilnice - animace tucnaku (timeline)	Radek Tesař	11/09/2020 10:36 AM
1323	Bug	Resolved	Normal	LevelMestoPrechod - Chyba animace tucnaku (timeline)	Lukáš Jindra	11/09/2020 08:28 AM
1322	Bug	Resolved	Normal	Vtipky - nefungujou v NO-VR rezimu		11/09/2020 11:12 AM